

THE JAZZ FOUNDATIONS SERIES

DOUG BEACH MUSIC PRESENTS

The Game Is Afoot

style: swing • difficulty level: very easy • duration 4:36

by **Doug Beach & George Shutack**

INSTRUMENTATION

Full Score
Solo Sheet
Flute (opt.)
Bb Clarinet (opt.)
Alto Sax 1
Alto Sax 2
Tenor Sax 1
Tenor Sax 2
Baritone Sax
Trumpet 1
Trumpet 2
Trumpet 3
Trumpet 4
Horn In F (opt.)
Trombone 1
Trombone 2
Trombone 3
Trombone 4
Guitar
Piano
Bass
Drums

EXTRA SCORES & PARTS AVAILABLE

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TO THE DIRECTOR

The title of this chart comes from a line in the Sherlock Holmes story "The Adventure Of The Abbey Grange," where Holmes tells Watson: "Come Watson, come! The game is afoot."

All horns play the same rhythms throughout, thus allowing young players to learn to phrase together as an ensemble. The introduction builds with the horns first in unison, then 2-part harmony, and then full 4-part harmony while the rhythm section provides a chordal foundation. The chart settles into a 2-chord dorian swing (Cm to Dm) at measure 9.

All parts play the melody in unison with a couple touches of harmony at measure 13. The 16-bar melody begins with 8 bars of Cm/Dm, then moves to 4 bars of Ebm/Fm, before returning to 4 bars of Cm/Dm. At measure 29, the ensemble plays a variation on the melody. The pyramid used in the introduction reappears at measure 45 to lead the chart into the solo section.

The chart is open for solos at measure 53 with the horn backgrounds played on cue. Anyone may play here and the chords are cued in all parts (sample solo sheet provided). After the solos, a full-blowing ensemble section brings the chart to its peak. The pyramid idea follows, which leads the chart into a quieter ending. One of the soloists may doodle over the final chord.

All charts in the Jazz Foundations Series are scored in a flexible format for four horns plus rhythm section to accommodate young jazz groups. Once each of these four parts are covered, the chart will sound full and complete. Additional players may be added to each basic part as long as some attention is paid to maintaining good overall balance. Optional parts are also provided for flute, clarinet and horn in f. A sheet of sample solos in transpositions for all instruments is also included with every chart.

SoloMate recordings are available at kendormusic.com for new Kendor and Doug Beach releases. This innovative resource lets students practice their solos by downloading professionally-recorded rhythm section accompaniment tracks. A full recording of this chart can be downloaded at www.kendormusic.com.

Doug Beach has built a career that includes performing (trumpet), teaching, adjudicating, publishing and composing. Inspired by his interest in playing, writing and teaching, in 1975 he established the publishing company which bears his name. Three years later, Doug joined the faculty of Elmhurst College in Illinois as director of jazz studies; in the years since, his band has toured Europe often and has appeared with jazz greats Gary Smulyan, Dennis Mackrel, Nicholas Payton, Dee Dee Bridgewater, Patti Austin, Lee Konitz, Jeff Hamilton, Bobby Shew and others. In 1996, the Count Basie Orchestra and New York Voices recorded his arrangement of "Cottontail" on a CD that went on to win the Grammy Award for best large jazz ensemble.

George Shutack is widely regarded as one of the leading composers of jazz ensemble music for younger players. While he has written many more challenging works, he is best known for his charts at the grade 2-4 levels. A keyboard player living in the Chicago area, George has been writing for Doug Beach Music since 1978. In addition to being one of the core staff writers, he is also responsible for many of the decisions regarding the company's musical direction. With over 125 compositions to his credit, George is one of the most active writers in jazz education today.

The Game Is Afoot

by Doug Beach
and George Shutack

difficulty level:
VERY EASY
duration 4:36

FULL SCORE

SWING $\text{♩} = 138$

Horns in concert pitch

1st & 2nd Eb ALTO SAX
1st & 2nd Bb TRUMPETS

END Eb ALTO SAX
3RD & 4TH Bb TRUMPETS

1st & 2nd Bb TENOR SAXES
1st & 2nd Eb TREMBONES

3rd Bb BARITONE SAX
3RD & 4TH Eb TREMBONES

GIUITAR

PIANO

BASS

DRUMS

PART I

PART II

PART III

PART IV

GIUITAR

PIANO

BASS

DRUMS

Musical score for measures 1-8. The score includes parts for 1st & 2nd Eb Alto Sax, 1st & 2nd Bb Trumpets, End Eb Alto Sax, 3rd & 4th Bb Trumpets, 1st & 2nd Bb Tenor Saxes, 1st & 2nd Eb Trebones, 3rd Bb Baritone Sax, 3rd & 4th Eb Trebones, Guitar, Piano, Bass, and Drums. The key signature is Bb major (two flats). The tempo is SWING with a quarter note equal to 138 beats per minute. The score includes various musical notations such as notes, rests, and dynamic markings. Chord symbols are provided for the guitar and piano parts: DMIN7, DMIN9, EMIN9, GMIN9, BbMIN9, and AbMA7(b9). The drum part includes a 'TIME' marking.

Musical score for measures 9-16. This section includes parts for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. The key signature remains Bb major. Chord symbols for the guitar and piano parts are CMIN7 and DMIN7. The bass part includes a 'WALK' marking. The drum part includes a 'CONT. SIMILE' marking. Measure numbers 9 through 16 are indicated at the bottom of the score.

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The Game Is Afoot - 2

Musical score for measures 17-24. The score includes parts for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. Chord symbols are provided for the guitar and bass parts.

Chord symbols: Cmin7, Dmin7, Ebm7, Fmin7.

Measures: 17, 18, 19, 20, 21, 22, 23, 24.

Musical score for measures 25-32. The score includes parts for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. Chord symbols are provided for the guitar and bass parts.

Chord symbols: Cmin7, Dmin7, G11.

Measures: 25, 26, 27, 28, 29, 30, 31, 32.

The Game Is Afoot - 3

Musical score for measures 33-40. Includes staves for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. Chord symbols are provided for guitar and bass.

Chord symbols for Guitar and Bass:

- Measures 33-34: Cmin7, Dmin7
- Measures 35-36: Cmin7, Dmin7
- Measures 37-38: EDbmin7, Fmin7
- Measures 39-40: EDbmin7, Fmin7

Measure numbers: 33, 34, 35, 36, 37, 38, 39, 40

Musical score for measures 41-48. Includes staves for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. Chord symbols are provided for guitar and bass.

Chord symbols for Guitar and Bass:

- Measures 41-42: Cmin7, Dmin7
- Measures 43-44: Cmin7, Dmin7
- Measures 45-46: Dbmaj7, Ebmaj7
- Measures 47-48: Ebmaj7, Gbmaj7

Measure numbers: 41, 42, 43, 44, 45, 46, 47, 48

The Game Is Afoot - 4

OPEN FOR SOLOS
BACKGROUNDS ON CLUE
CHORDS CUES IN ALL PARTS

SOLO BREAK (52)

PART I
PART II
PART III
PART IV

CHORDS: B♭MIN9, A♭MA7♭9, CMIN7, DMIN7, CMIN7, DMIN7, CMIN7, DMIN7, CMIN7, DMIN7

PIANO: SAMPLE SOLO - SAMPLE SOLOS FOR ANY INSTRUMENT PROVIDED ON SEPARATE SHEETS.

BASS: B♭MIN9, A♭MA7♭9, CMIN7, DMIN7, CMIN7, DMIN7, CMIN7, DMIN7

DRUMS: BACKGROUNDS

49 50 51 52 53 54 55 56 57 58

PART I
PART II
PART III
PART IV

CHORDS: CMIN7, DMIN7, E♭MIN7, FMIN7, E♭MIN7, FMIN7, CMIN7, DMIN7, CMIN7, G11

PIANO: CMIN7, DMIN7, E♭MIN7, FMIN7, E♭MIN7, FMIN7, CMIN7, DMIN7, CMIN7, G11

BASS: CMIN7, DMIN7, E♭MIN7, FMIN7, E♭MIN7, FMIN7, CMIN7, DMIN7, CMIN7, G11

DRUMS

59 60 61 62 63 64 65 66 67 68

The Game Is Afoot - 5

68

PART I

PART II

PART III

PART IV

CHORDS

CHIN7 DMIN7 CMIN7 DMIN7 CMIN7 DMIN7 CMIN7 DMIN7

CHIN7 DMIN7 CMIN7 DMIN7 CMIN7 DMIN7 CMIN7 DMIN7

PIANO

SASS

DRUMS

69 70 71 72 73 74 75 76

PART I

PART II

PART III

PART IV

CHORDS

EBMIN7 FMIN7 EBMIN7 FMIN7 CMIN7 DMIN7 CMIN7 DMIN7 DMIN9

EBMIN7 FMIN7 EBMIN7 FMIN7 CMIN7 DMIN7 CMIN7 DMIN7 DMIN9

PIANO

SASS

DRUMS

SOLO

77 78 79 80 81 82 83 84

The Game Is Afoot - 6

Musical score for measures 85 through 92. The score includes parts for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. A large purple watermark 'FOR PREVIEW ONLY' is overlaid across the score. Measure numbers 85, 86, 87, 88, 89, 90, 91, and 92 are printed below the staff lines. Chord symbols are present: EMIN9, GMIN9, BbMIN9, AbMA7 G11, and AbMA7 G11.

Musical score for measures 93 through 101. The score includes parts for Part I, Part II, Part III, Part IV, Guitar, Piano, Bass, and Drums. A large purple watermark 'REPRODUCTION PROHIBITED' is overlaid across the score. Measure numbers 93, 94, 95, 96, 97, 98, 99, 100, and 101 are printed below the staff lines. Chord symbols are present: Cm7, Dm7, Cm7, Dm7, Cm7, Dm7, Cm7, Dm7, Cm7, Dm7, Cm7, Dm7, Cm7, Dm7, Cm7, Dm7, Cm7, and Cm9. The word 'Rit.' is written above the staff lines for measures 93, 94, 95, 96, 97, 98, 99, 100, and 101. The word 'TIME' is written below the drum staff for measure 93.